Pyran Fisher

A multi-media professional with 6 years of experience delivering technical and project-based solutions, with a proven ability to improve workflows and outcomes in fast-paced environments. My London-based roles have strengthened my collaboration skills across departments and with external clients. I have experience using issue ticketing systems to manage tasks and resolve challenges efficiently. As I transition into coding, I am building on this foundation to create more innovative and efficient systems, adding value and adaptability to any team I join. I am currently working on developing my skills in C# and .NET.

EXPERIENCE

Blink Industries, London — *Production Assistant*
Dec 2023 - Jun 2024

Streamlined ShotGrid for the Scene Build and Animation departments, enhancing data accessibility and task management. Managed daily production tasks, including scheduling, note-taking, and proactive issue identification and task automatisation.

Jellyfish Pictures, London — *Production Coordinator*
Feb 2023 - Jun 2024

Oversaw outsourcing of VFX operations to UK and India vendors for clients like Netflix and Disney. Ensured project flow, tracked progress, and met client deliverables.

Jellyfish Pictures, London — *Production Assistant*
Apr 2022 - Feb 2023

Supported Editorial, Paint, and Roto Departments on VFX projects for TV and film. Facilitated communication between teams, handled administrative tasks and participated in the social committee.

EDUCATION

Harvard Uni, Remote — *CS50x Introduction to Computer Science*
Aug 2024 - Dec 2024

Comprehensive coursework in foundational computer science, covering programming languages and concepts such as C, Python, SQL, HTML, CSS, and JavaScript.

Falmouth Uni, Falmouth, UK — *BA(Hons) Animation & VFX*
Sep 2018 - Jun 2021

Graduated with a strong foundation in animation and VFX, gaining hands-on experience with industry-standard tools and production pipelines for technical and collaborative roles in media production.

AWARDS & ACHIEVEMENTS

Cecil Award for "Technical Jiggery Pokery"
Falmouth uni graduation award for technical skills

BAFTA Nominated Middle Watch
Worked as the animatic editor and created the scratch audio track.

Three-time BFI Future Film Festival nominated Crispy Love-Line
Worked as sole editor and compositor.

CONTACT

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https://github.com/Pezz-x

LANGUAGES

Native English
Beginner Norwegian

SKILLS

➔ **Programming**: bases in C, C#, HTML, JavaScript, CSS, Python and still learning more!

➔ **Workflow Optimization**: Enhancing project efficiency through task tracking and data management

➔ **Proactive Problem-Solving**: Identifying and addressing issues early

➔ **ShotGrid Management**: Streamlining workflows, UI, UX and automation for artists and supervisors

➔ **Production Coordination**: Overseeing day-to-day tasks, and schedules

➔ **Cross-Departmental Communication**: Ensuring smooth information flow between departments

➔ **Client & Vendor Services**: Managing client and outsourcing operations overseas

➔ **Microsoft Office, Google Workspace & Adobe Apps**: Skilled proficiency across all applications